

Listing of Claims:

This listing of claims reflects all claim amendments and replaces all prior versions, and listings, of claims in the application. Material to be inserted is in **bold and underline**, and material to be deleted is in ~~strikeout~~ or (if the deletion is of five or fewer consecutive characters or would be difficult to see) in double brackets [[]].

1-9. (CANCELED)

10. (CURRENTLY AMENDED) A method of playing a game, comprising:

providing plural moveable game pieces, each game piece including a first face bearing first player alignment indicia and directional indicia adapted to indicate a direction, and a second face bearing second player alignment indicia and directional indicia adapted to indicate a direction;

arranging the game pieces on predefined spaces on a game board such that at least one game piece displays first player alignment indicia and at least one game piece displays second player alignment indicia;

manipulating a **first** game piece **displaying first player alignment indicia so that the directional indicia of the first game piece indicates a game piece displaying second player alignment indicia**; and

~~comparing the player alignment indicia displayed on a first game piece to that displayed on a second game piece indicated by the directional indicia displayed on the first game piece;~~
and turning the **indicated** second game piece to display the same player alignment indicia as that displayed on the first game piece.

11. (ORIGINAL) The method of claim 10 wherein indicia on only one side of each game piece are displayed when game pieces are arranged on a game board.

12. (CURRENTLY AMENDED) The method of claim 10 wherein manipulating a first game piece includes moving ~~[[a]]~~ the game piece substantially in a direction indicated by the displayed directional indicia on the game piece to an unoccupied space on the game board.

13. (CURRENTLY AMENDED) The method of claim 11 wherein manipulating a first game piece also includes reorienting ~~[[a]]~~ the game piece to change the ~~at least one~~ direction indicated by the displayed directional indicia on the manipulated game piece without changing the displayed player alignment indicia on the manipulated game piece.

14. (ORIGINAL) The method of claim 13, further including:
determining a winner if each game piece displays the same player alignment indicia.

15. (ORIGINAL) The method of claim 14,
wherein at least some predefined spaces on the game board are each substantially adjacent to at least one other predefined space;

wherein each game piece may be moved only to an unoccupied space substantially adjacent to the space occupied by the game piece; and

wherein the displayed player alignment indicia on a first game piece may be compared only with the displayed player alignment indicia on a second game piece occupying a space substantially adjacent to the space occupied by the first game piece.

16. (ORIGINAL) The method of claim 15 wherein player alignment indicia is based on color.

17. (ORIGINAL) The method of claim 16 wherein directional indicia is represented by an arrow.

18. (ORIGINAL) The method of claim 10 further comprising associating each player alignment indicia with at least one player; such that each game piece may be manipulated only by a player associated with the player alignment indicia displayed on the game piece.

19. (CANCELED)

20. (NEW) A method of playing a game with a plurality of moveable game pieces that each include a first face with first player alignment indicia and directional indicia adapted to indicate a direction, and a second face with second player alignment indicia and directional indicia adapted to indicate a direction, the method comprising:

arranging the game pieces on predefined spaces on a game board such that a first game piece displays a first face and a second game piece displays a second face;

manipulating the first game piece on the game board so that the directional indicia on the first game piece indicates the second game piece; and

turning the indicated game piece to display first player alignment indicia.

21. (NEW) The method of claim 20 wherein manipulating the first game piece includes one of reorienting the game piece in place on the game board to change the direction indicated by the directional indicia on the first face and moving the game piece in a direction indicated by the directional indicia on the first face to an unoccupied space on the game board.

22. (NEW) The method of claim 20, further comprising, after turning the second game piece to display first player alignment indicia, turning a third game piece indicated by the directional indicia on the second game piece to display first player alignment indicia.